

# VALUE CARDS INSTRUCTIONS

## ABOUT VALUE CARDS

*Value Cards* is a perspective-taking game in which players can explore how prioritizing different values produces different points of view. The game can be played in groups of 2-5.

**TIME REQUIRED:** 20 minutes

## MATERIALS

- A set of Value Cards (downloadable from [politalks.ca](http://politalks.ca))
- A set of Prompt Cards (you can also create your own prompts using blank cards)
- Pen and paper

## HOW IT'S PLAYED

1. Separate the pink value cards from the grey prompt cards, and have one person shuffle and deal three value cards to each player.
2. Shuffle the prompt cards. Choose a topic for discussion by drawing a card.
3. Each player turns their cards face up on a table, one below the other. These will represent the values that the player will consider most important when considering their response to the prompt. The top card will be the value that takes the most priority, the middle the second most, and the bottom the third most. Note your values on a piece of paper.
4. Each player consults their value cards to determine how they will respond to the chosen prompt. Would someone who prioritized those values agree, disagree, or be somewhere in the middle? Do they feel conflicted? If so, why? Taking turns, have each player read out their values and descriptions, and then explain their response.

*Note:* Some values may be more relevant when evaluating the prompt than others. If a value doesn't seem to have much of a bearing on the issue being discussed then prioritize the next value instead. If none of your values seem relevant you can draw a new one, but only as a last resort.

## EXAMPLE ROUND

**Prompt:** "Canada should increase taxes on large corporations."

**Player 1's cards:** Equality, Patriotism, and Social Harmony.

*This player might say that someone with these values would **agree** with the prompt for the following reasons: increasing taxes can promote equality and social harmony by providing more resources for social services. This person might also argue that helping support Canadians with corporate tax dollars is a way to be patriotic.*

**Player 2's cards:** Freedom, Financial Liberty, and Respect for Others.

*This player might say that someone with these values would **disagree** with the prompt for the following reasons: subjecting corporations to higher taxes restricts their freedom and financial liberty. This person might also argue that too much government interference in business shows a lack of respect for those who work at large corporations.*

5. Keeping the same prompt, each player discards their value cards, shuffles the deck, and is dealt three new cards (if there are only 2 players they can draw from the remaining unused cards from the first round). Repeat the process, with players noting their cards and addressing the prompt with the new values in mind.
6. All players discuss how their responses differed given the different sets of values they received. If you think that the new values support the same position, discuss how the reasons for that view may have changed.
7. Finally, turn all the value cards face up on the table. Each player then reflects on their own response to the given prompt, and identifies three of the values on the cards that they think are most important in determining their own views, ranking them from most to least important.
8. Repeat these steps for a new prompt as many times as you like.